Hi, I'm

Indy Sarlet

3D Artist & Creative Technologist

I create digital experiences that bring ideas to life: from 3D environments and real-time configurators to immersive rooms and interactive installations.

3D & Motion Design · Interactive Installations · AI Experiences · Configurators · Creative Technology



01 Work experience

3D Generalist 2024 – now
yondr, Beveren-Waas
- All-round 3D / Technical Artist for every type of project
- 3D for Spaces, yondr's real-time 3D and AI product configurator

Motion Designer (internship) 2024
Studio Plankton, Antwerp

Freelance 3D Artist 2023
Solar Bola
3D art and visual designs for the Solar Bola event.

02 Education

Certificate, LUCA Traject 3D 2024
LUCA School of Arts
- 3D essentials 1 & 2 (Cinema 4D, Blender)
- Unreal Engine and virtual production
- Motion: camera tracking and compositing

Bachelor's degree, Visual Design 2024
LUCA Ghent, Studio Digital

Drone course 2019
Noordzee Drones: EU A1, A2, A3 Pro XL

High school diploma 2018
KTA Bruges: Digital Arts, Film & Entertainment

Contact

Email
contact@indysarlet.com
Portfolio
indysarlet.com
3D assets
fab.com/sellers/Indy Sarlet
Instagram
@indysign.fbx

Skills

Daily tools
Blender · Unreal Engine 5 · After Effects · AI

Experienced
RealityCapture · EmberGen · Photoshop · Cinema 4D · 3ds Max · Premiere Pro · Unity · Figma

Familiar
TouchDesigner · InDesign · Illustrator

Languages

Dutch	Native
English	Fluent
French	Basic
German	Basic